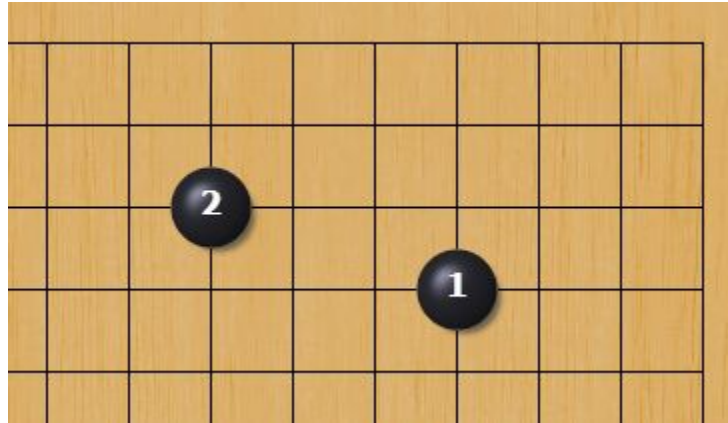
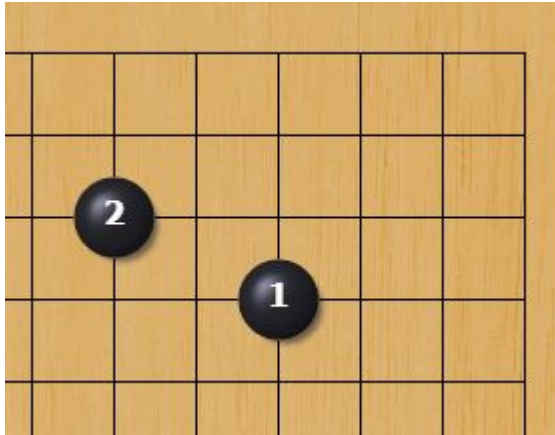


Opening Strategy (II)



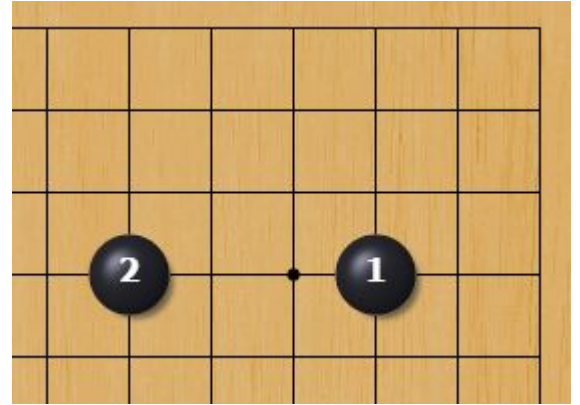
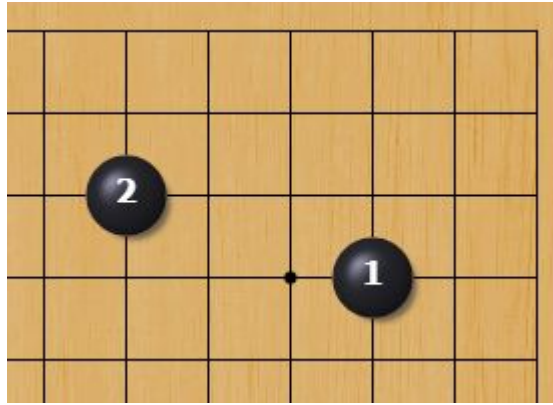
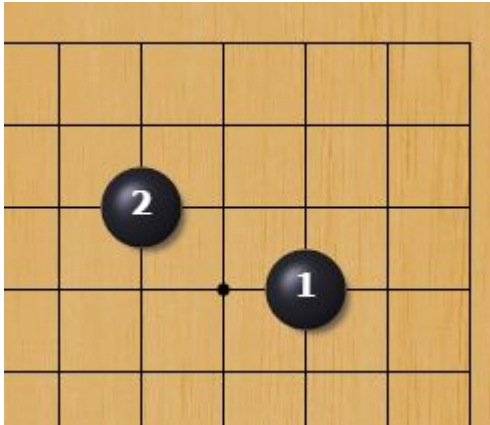
Review

Kight's corner enclosure (From star point)



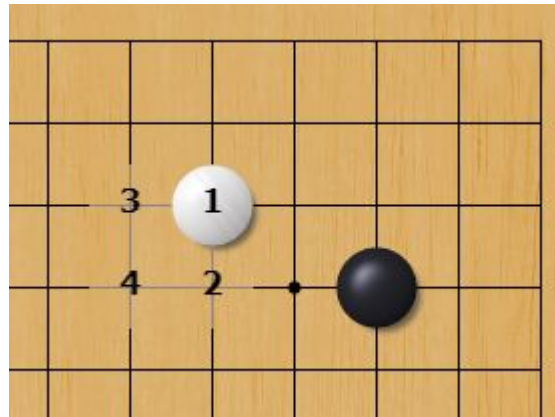
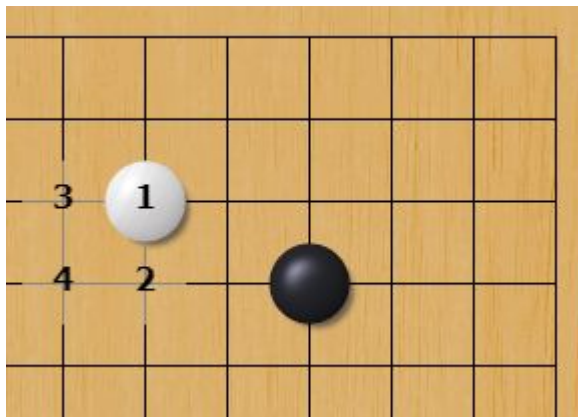
Review

Kight's corner enclosure (From small point)



Review

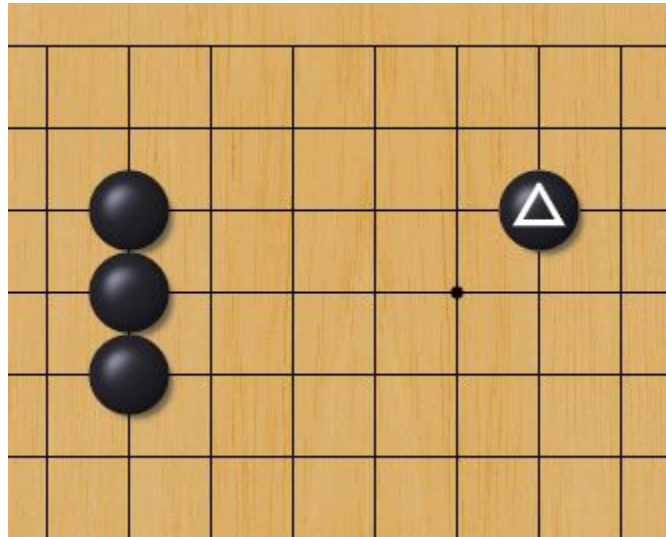
Corner approach



Review

How far away shall we spread? (Extension)

Rule of thumb:
Height of your wall + 1



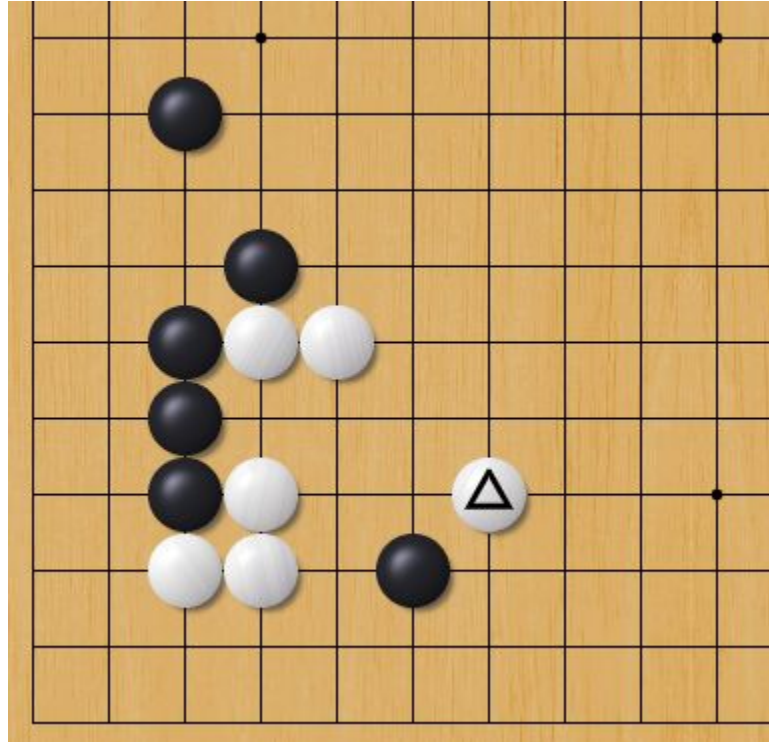
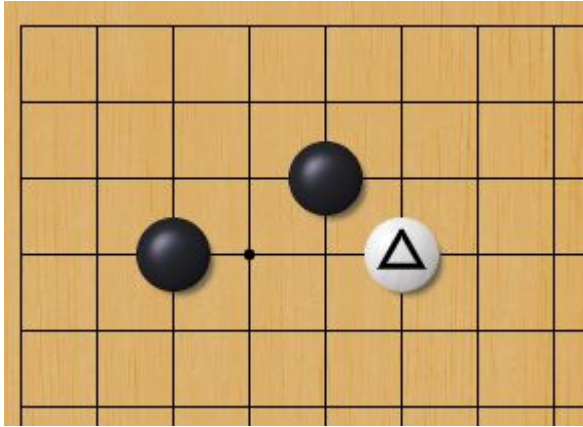


New Stuffs

- ❖ Common Moves at opening
 - Kight's move (We have learned)
 - Pincer (We have learned)
 - Shoulder hit
 - Capping play
 - Seal
 - Bump
 - Checking play
- ❖ Common Joseki (established sequences)
 - Star Point

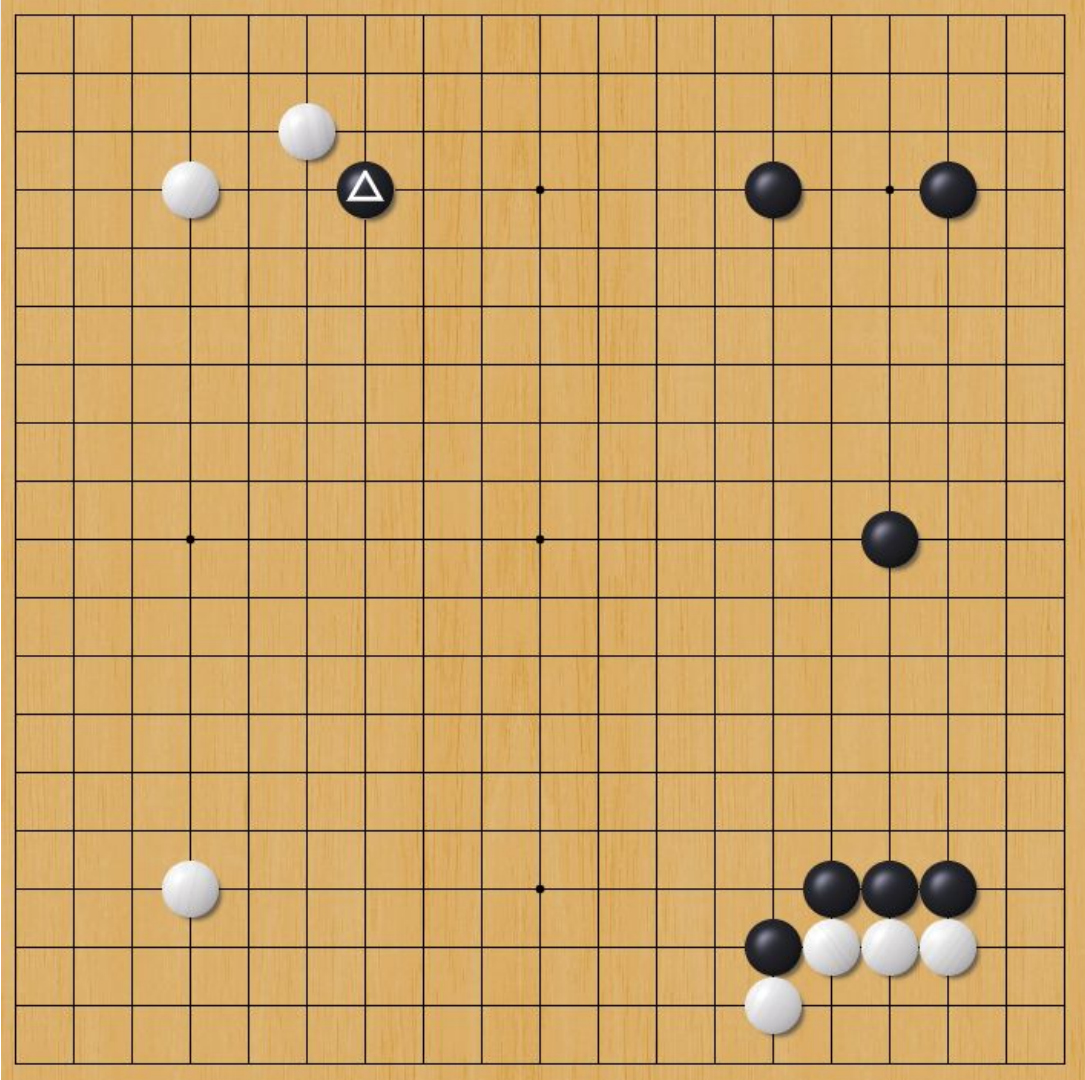


Shoulder hit



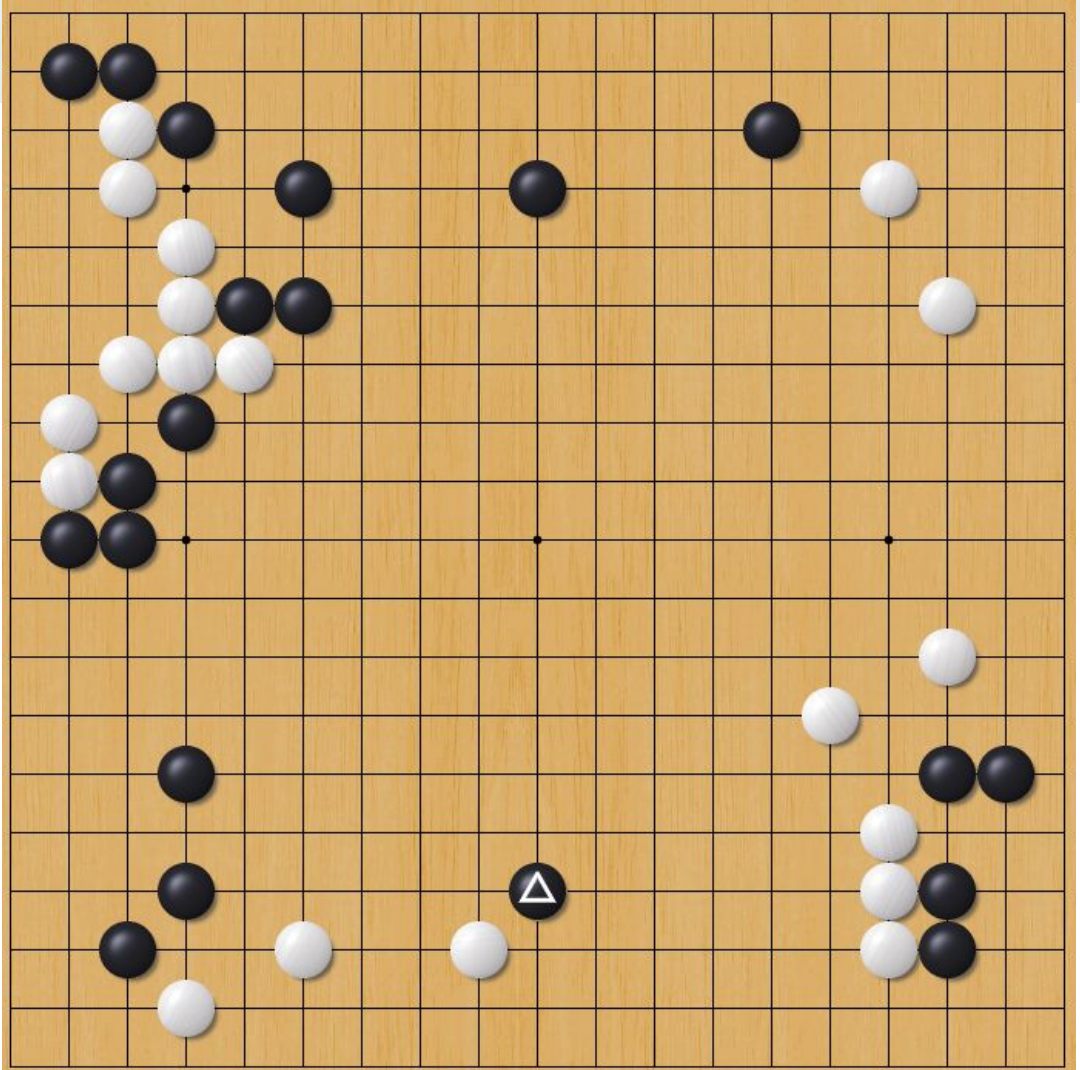


Shoulder hit



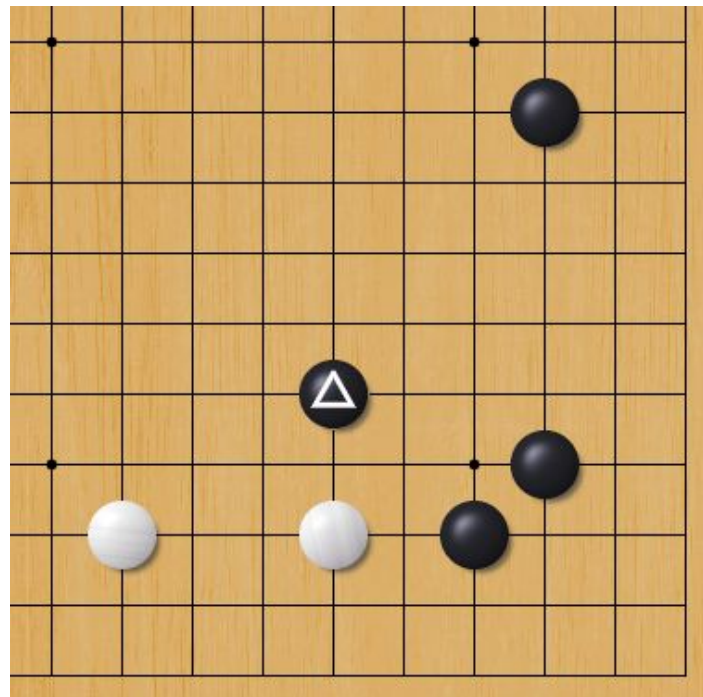
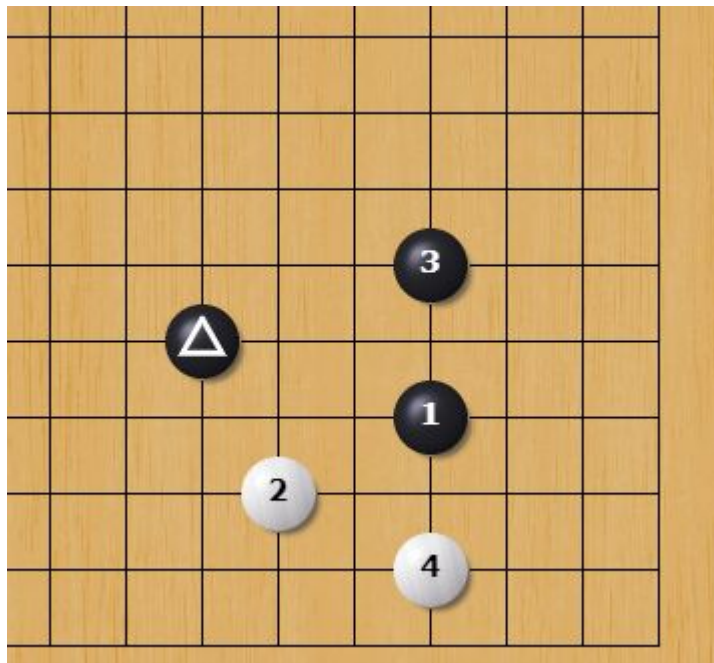


Shoulder hit



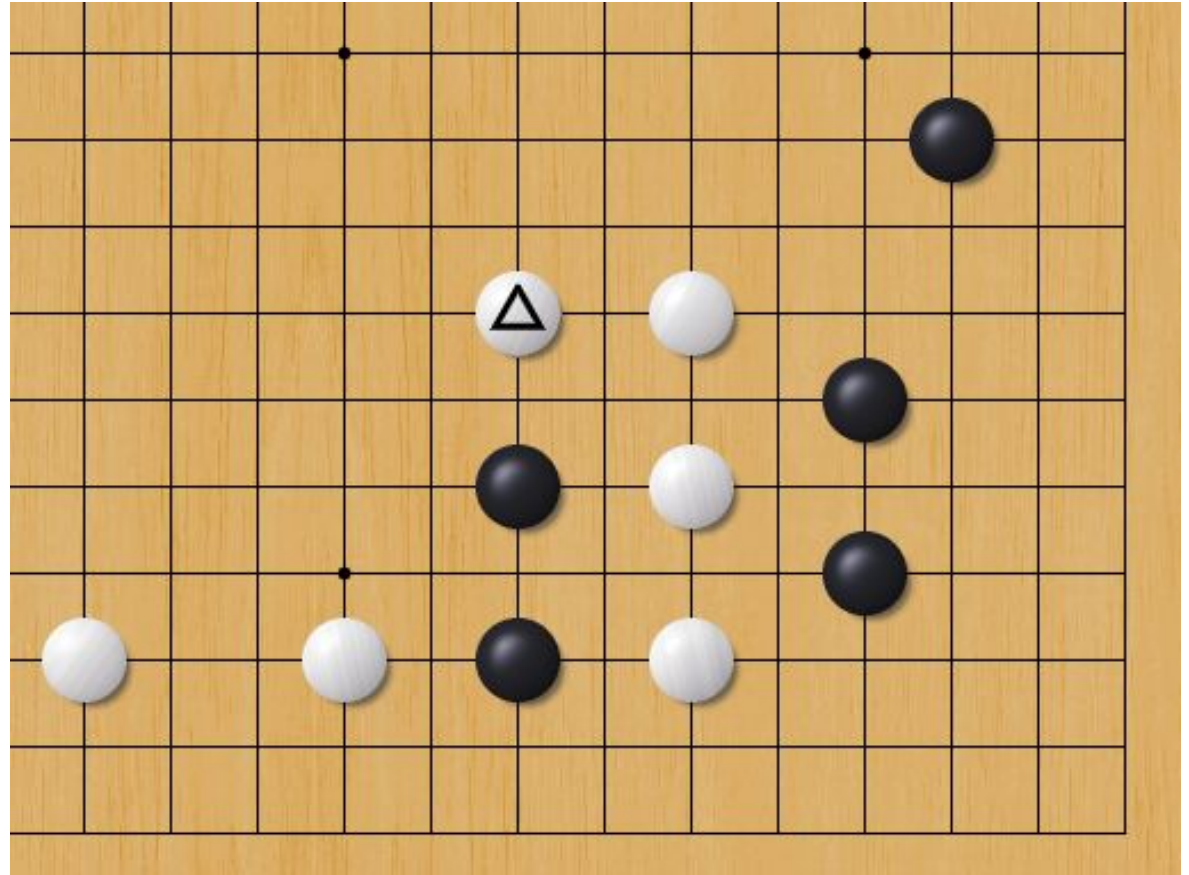


Capping play



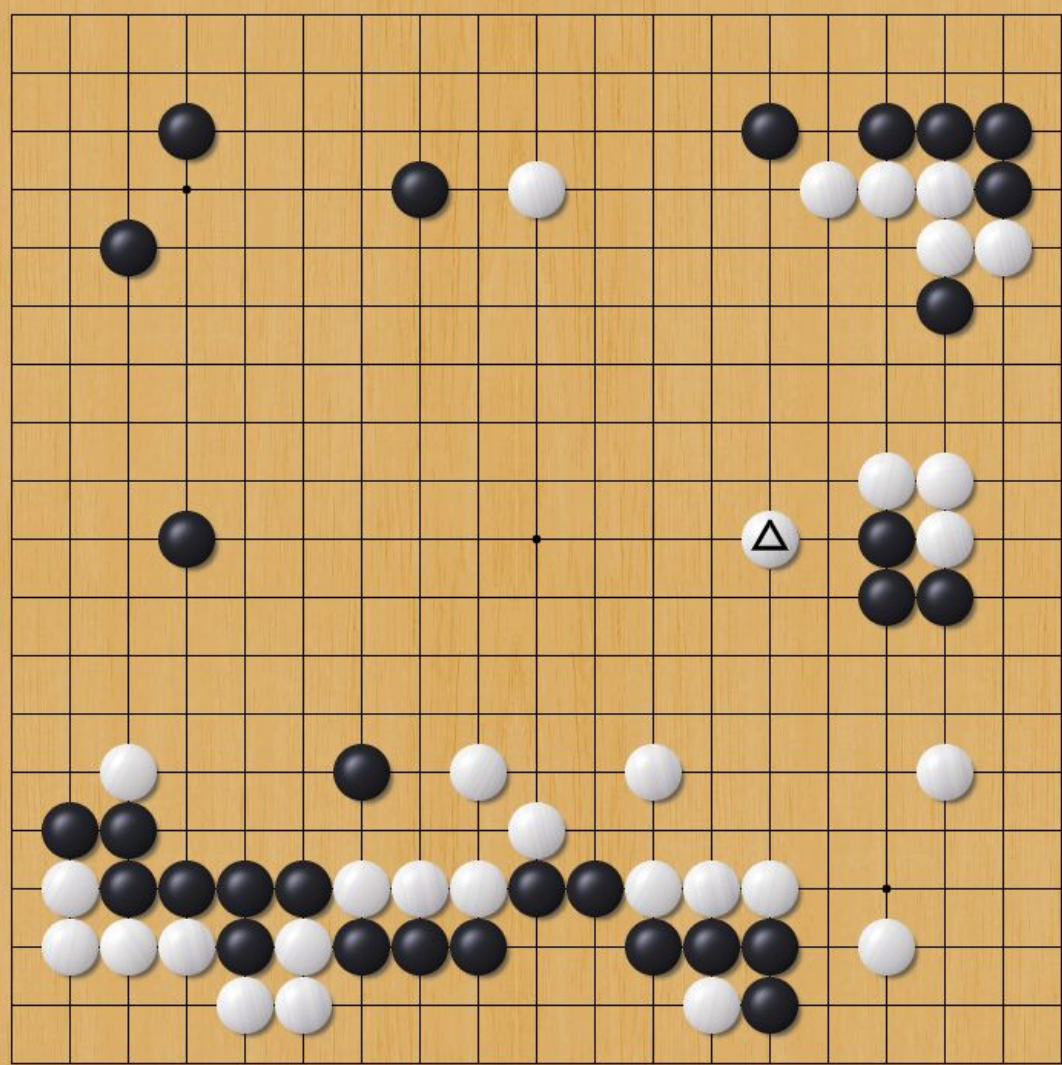


Capping play



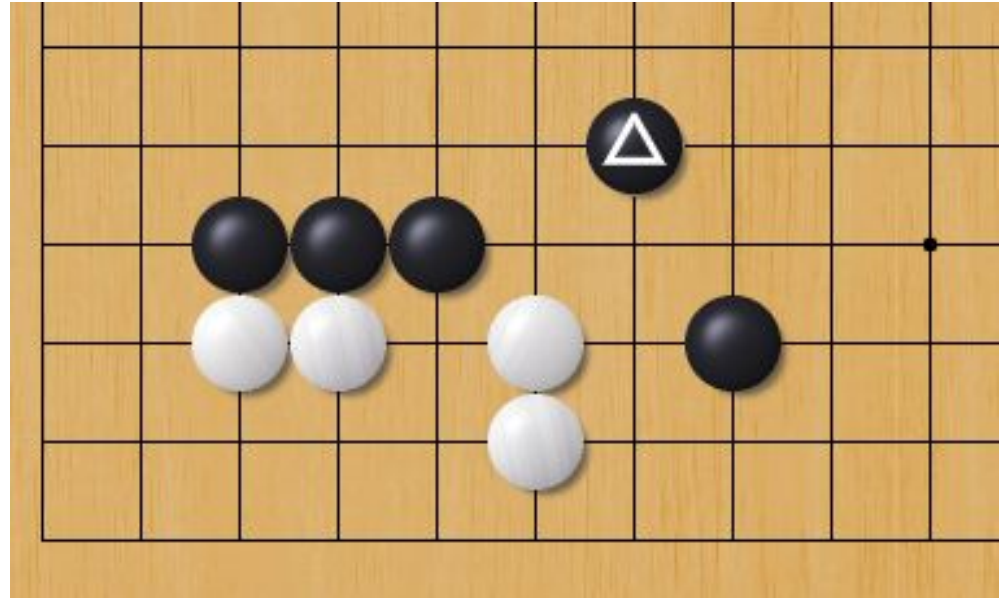
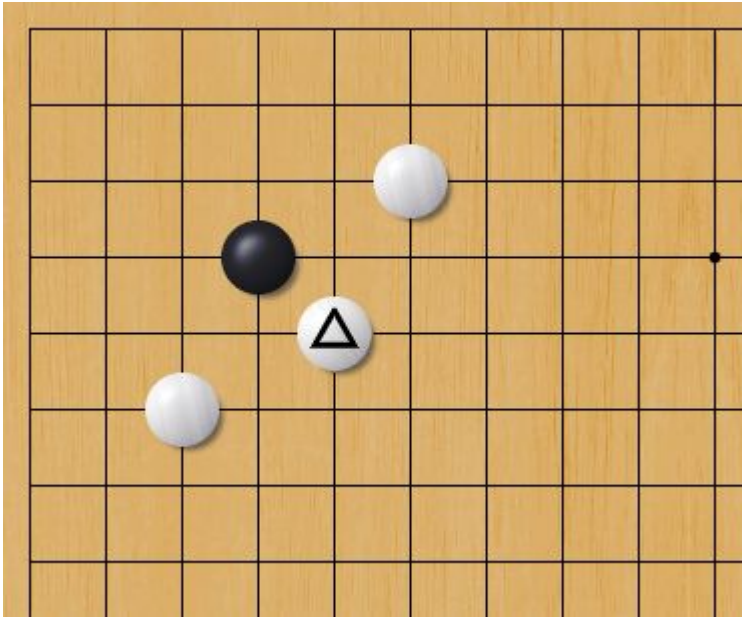


Capping play



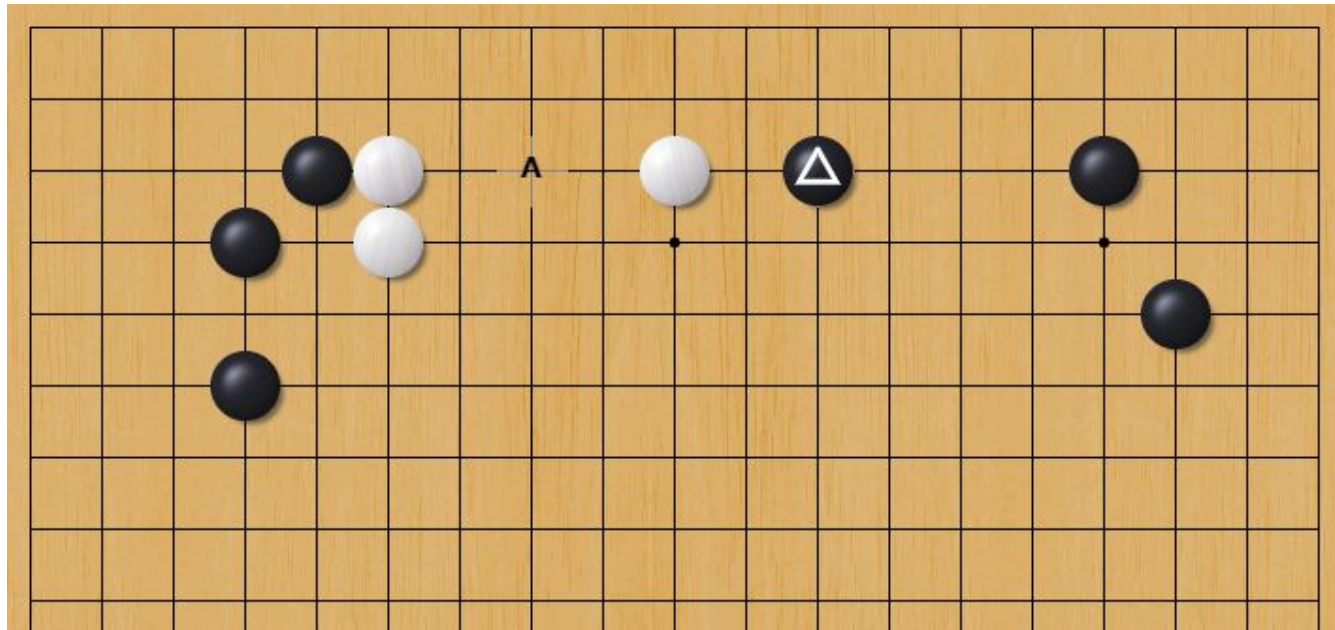


Seal/Blockade



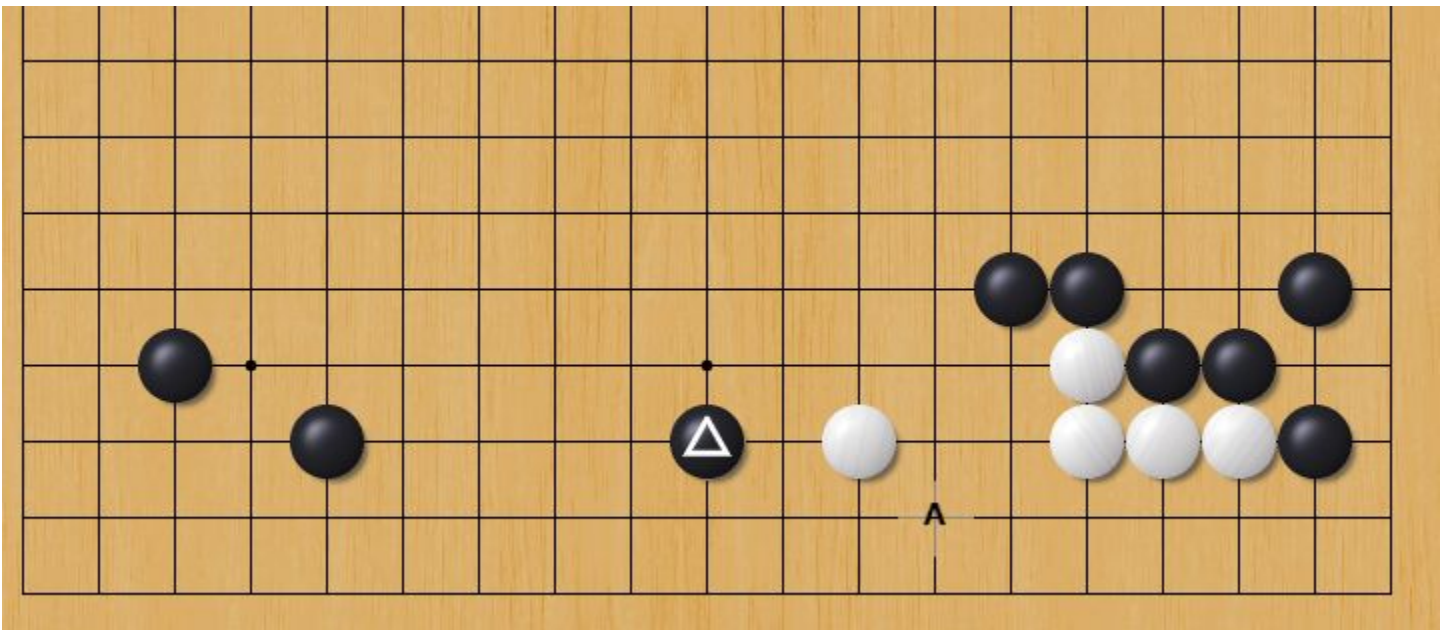


Checking extension



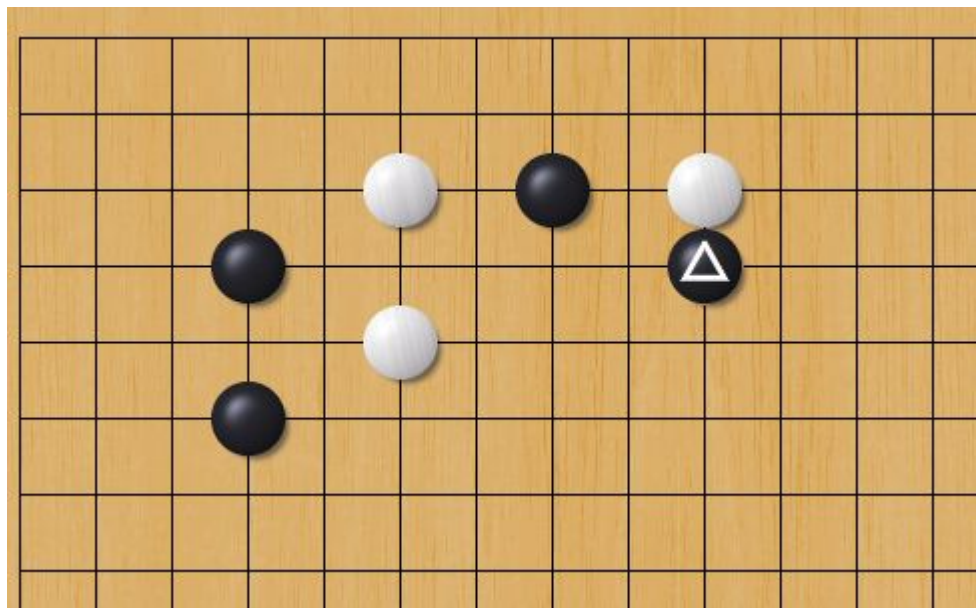
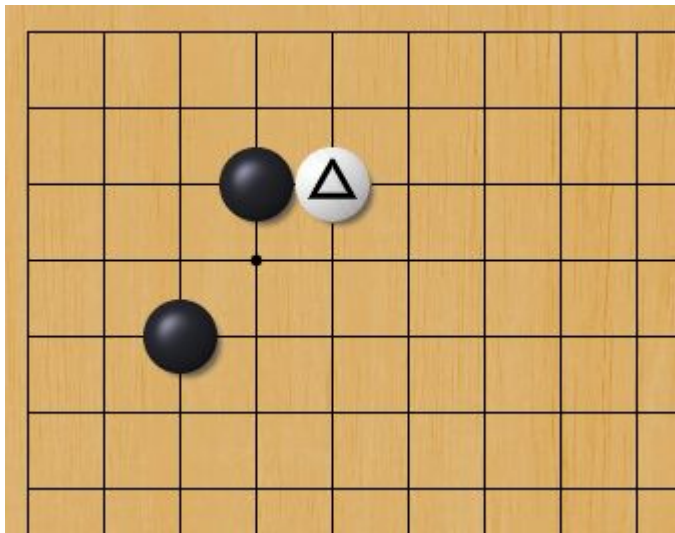


Checking extension



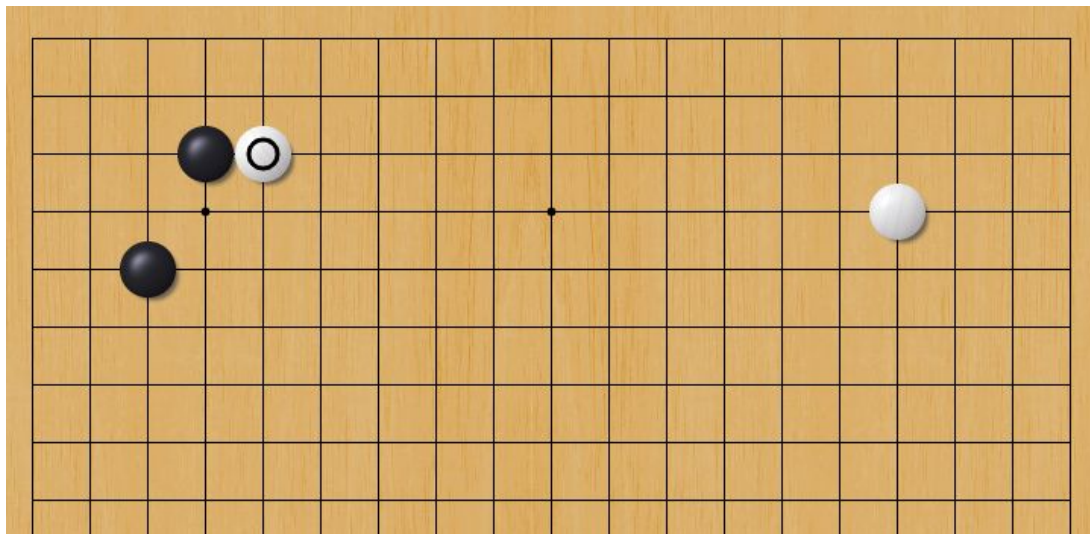


Bump



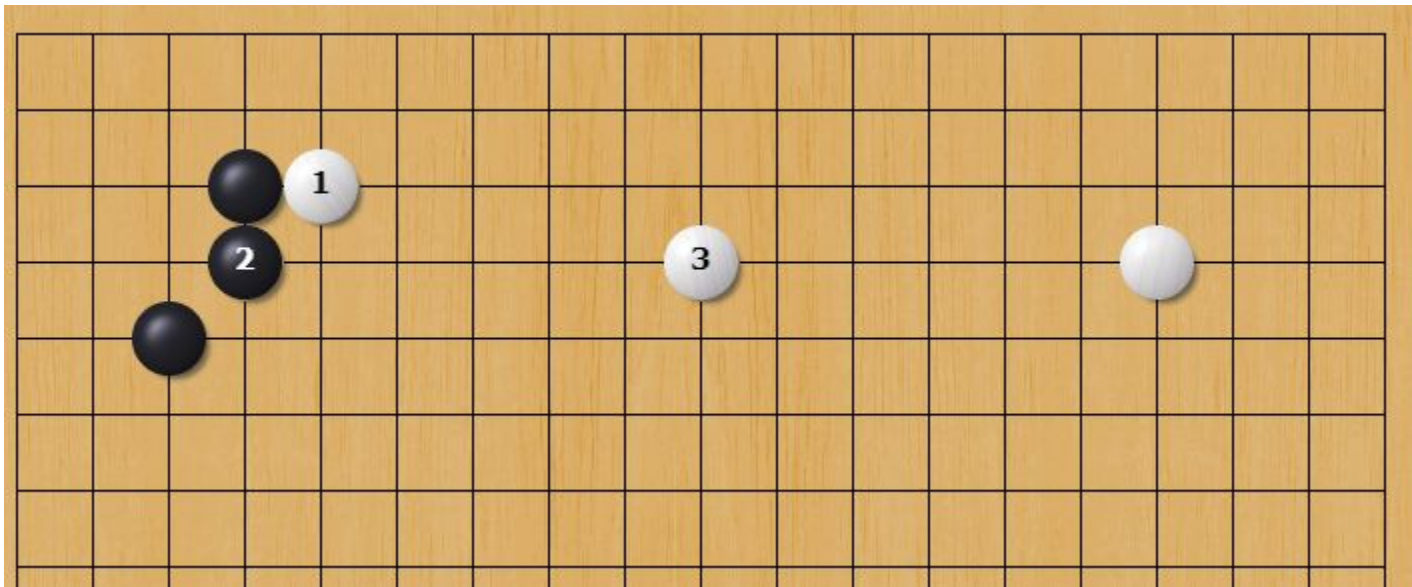


Bump





Bump



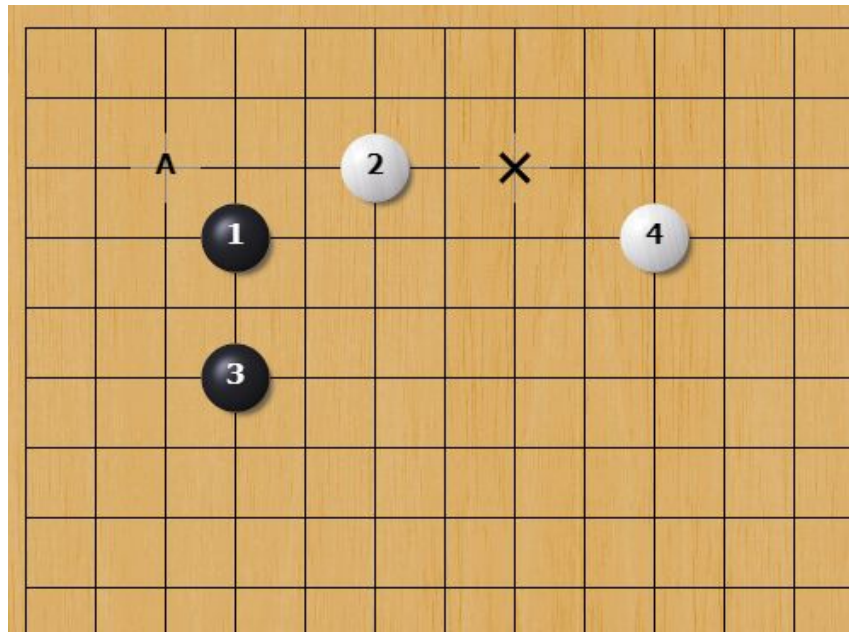
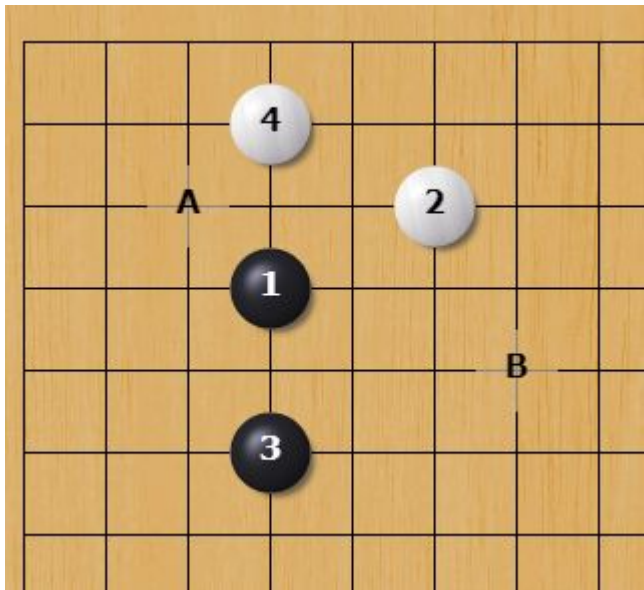


Technique Summary

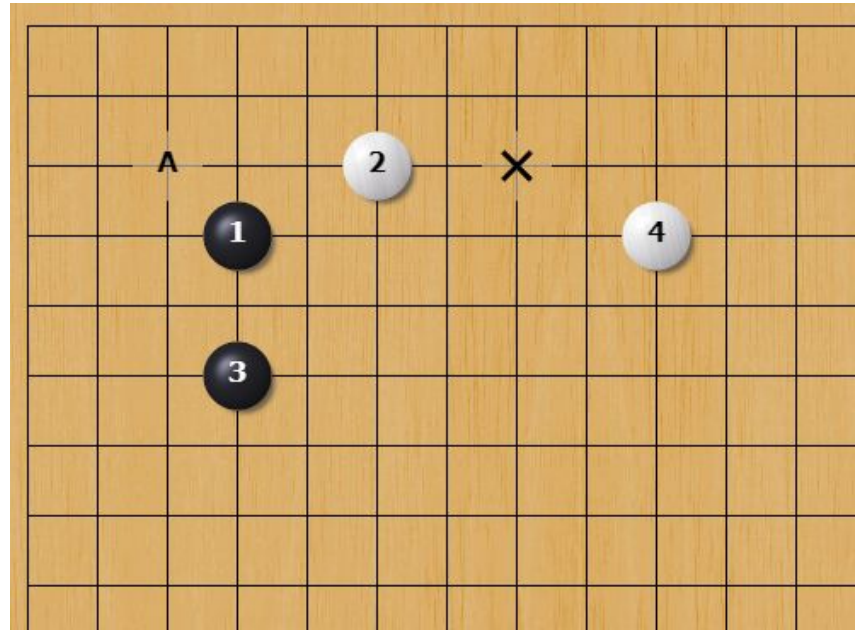
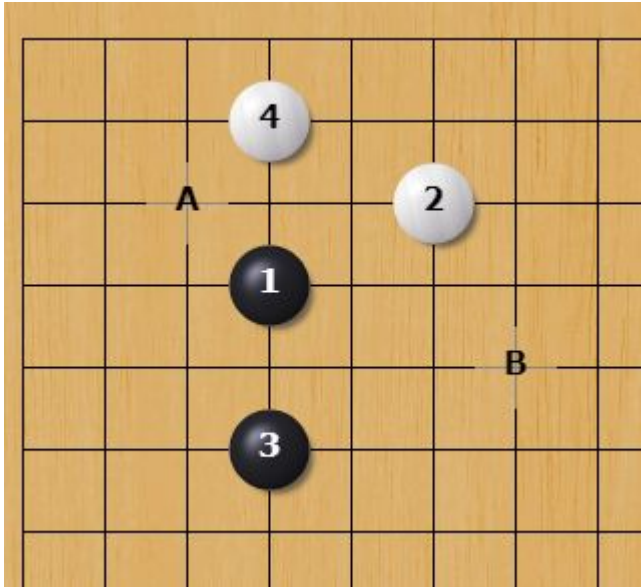
- ❖ Kight's move
- ❖ Pincer
- ❖ Shoulder hit
- ❖ Capping play
- ❖ Seal
- ❖ Bump
- ❖ Checking play

Established Sequence

Can you find above techniques in the following Joseki?

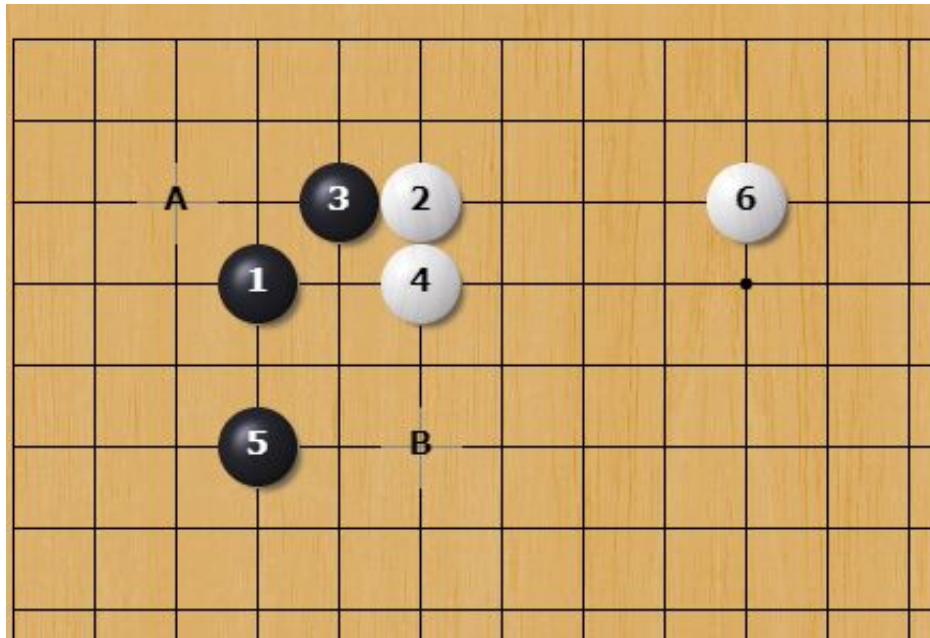


Star point low approach (One Space Jump)



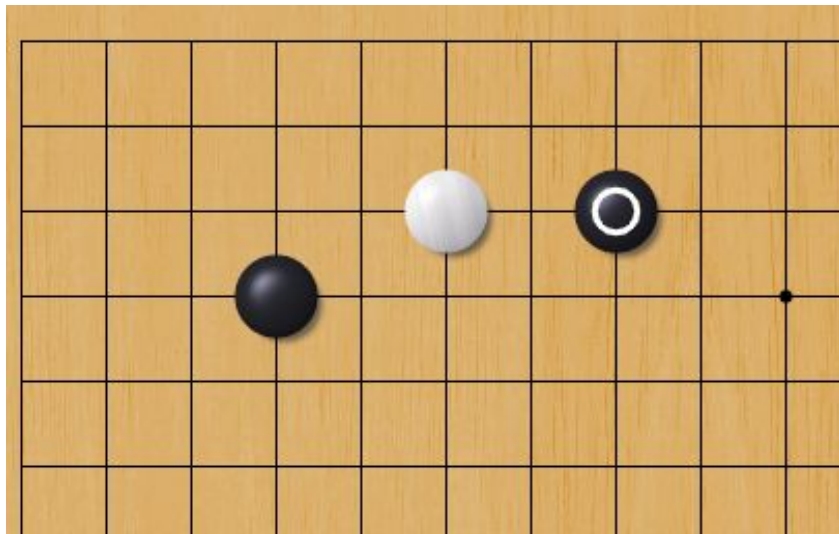


Star point low approach (Diagonal Move)



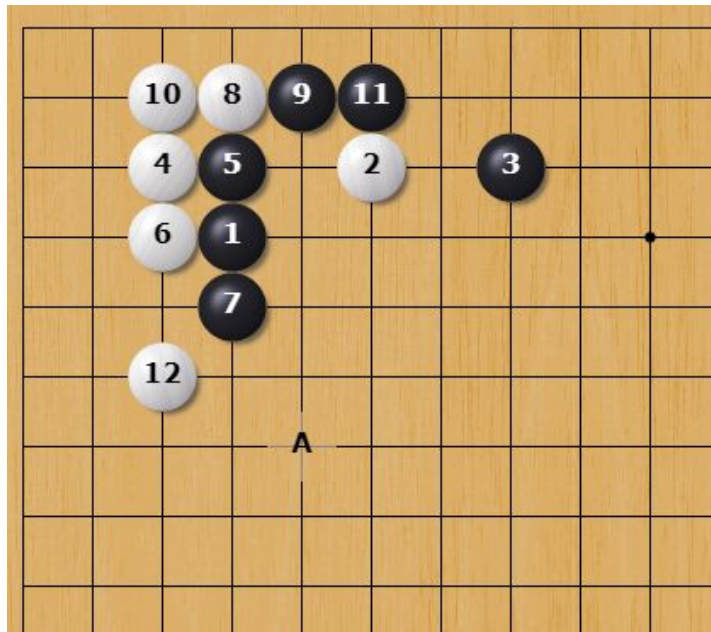
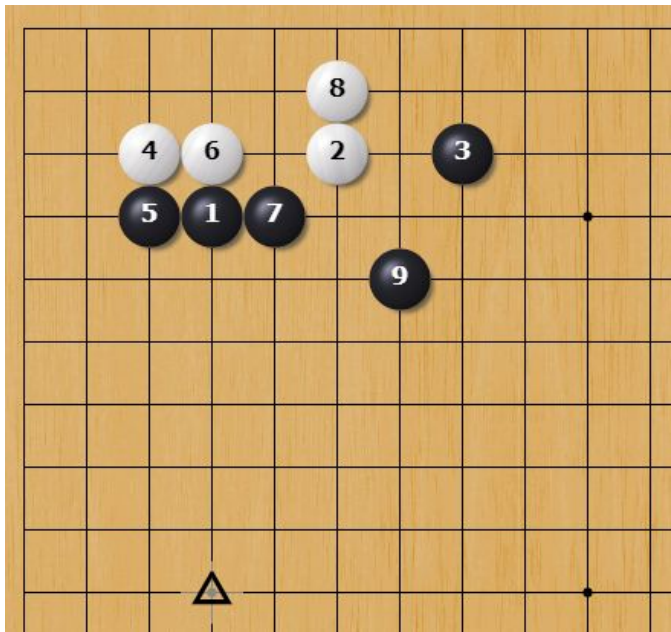


Star point low approach (Pincer)



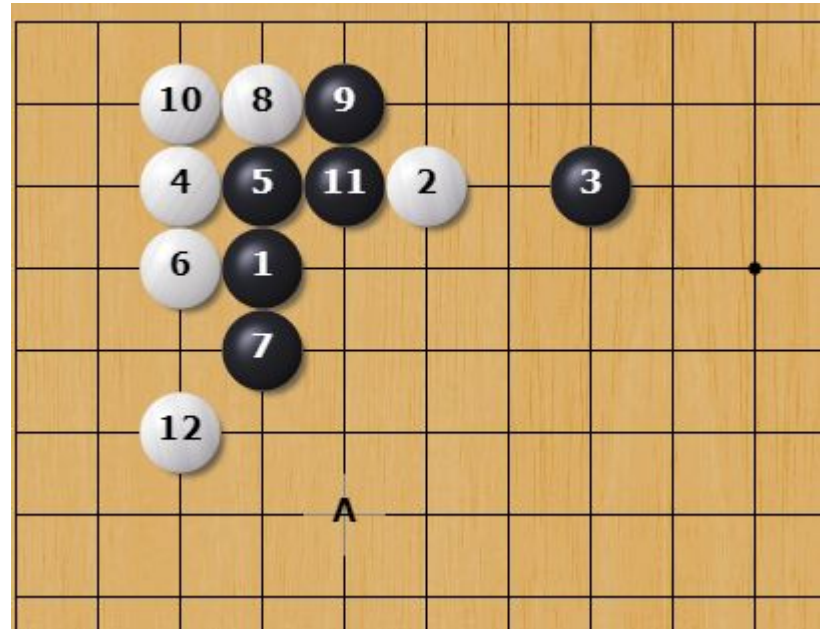
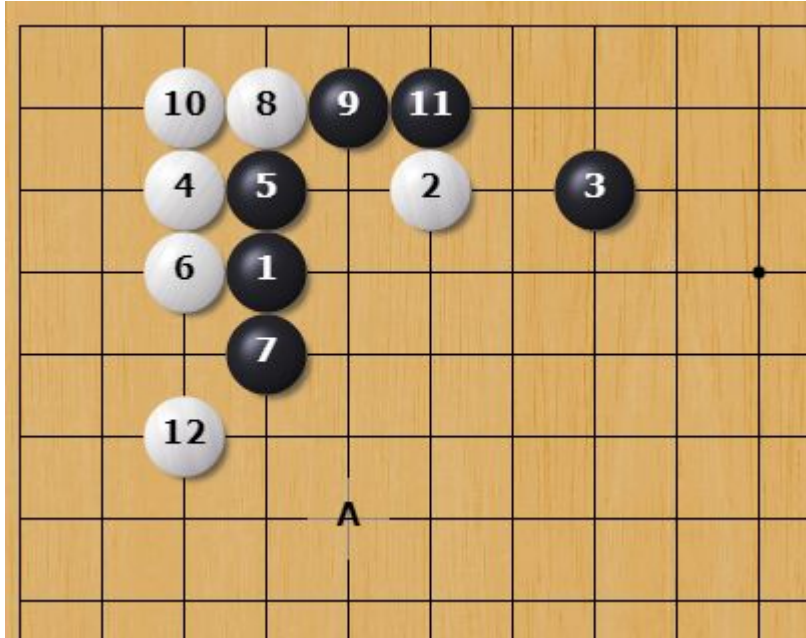
Star point low approach (Pinch)

Often, white'll take corner and black'll gain outside influence



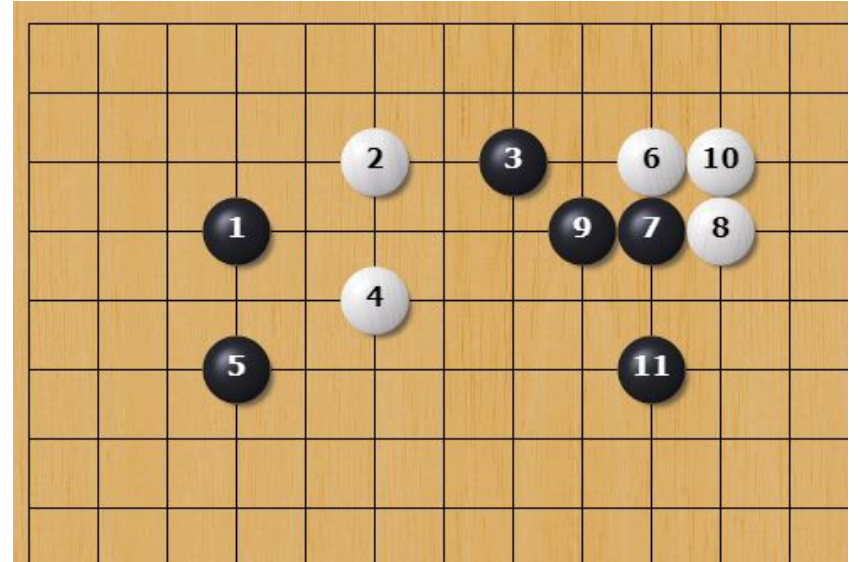
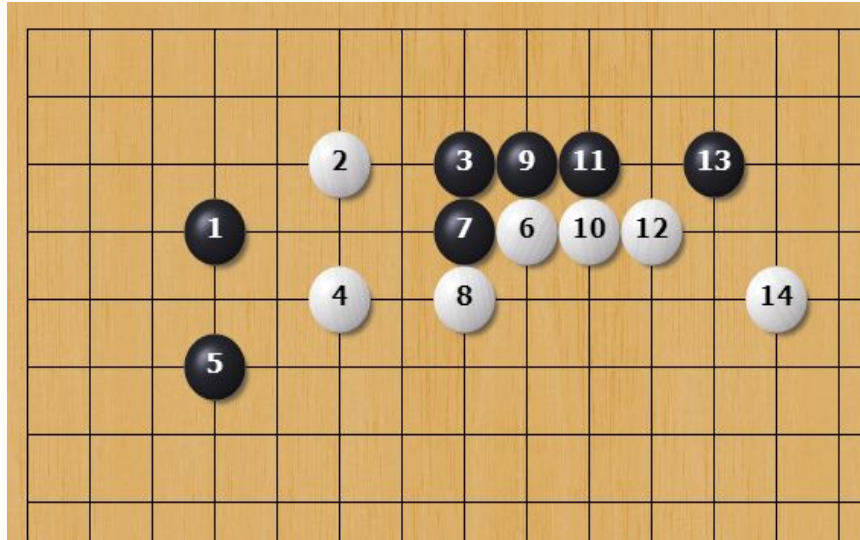
Star point low approach (Pinch)

AI suggests a slightly different version of old joseki.



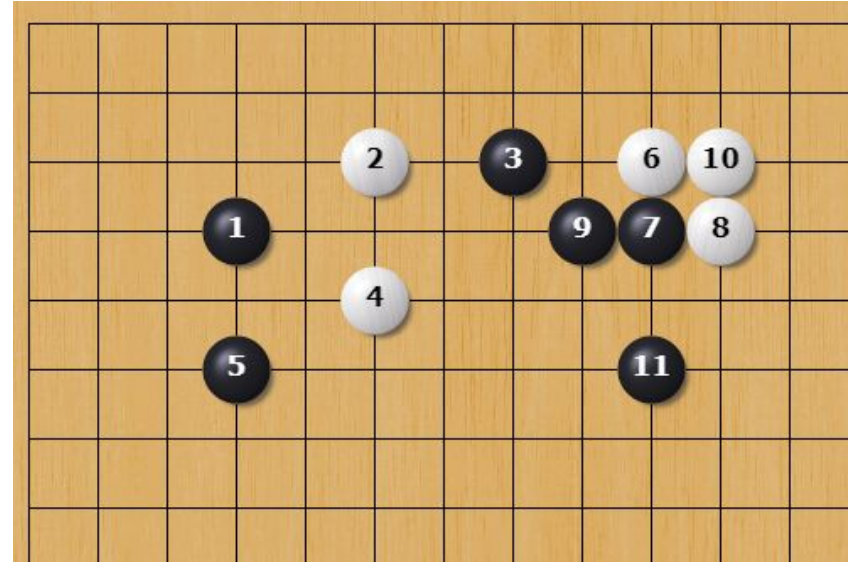
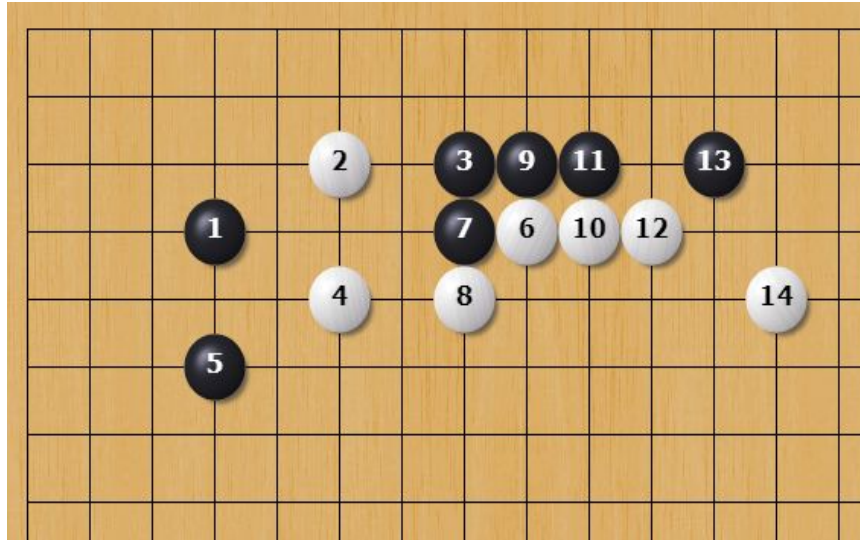
Star point low approach (Pinch)

White could jump out, but it would be a tough fight



Star point low approach (Pinch)

White could jump out, but it would be a tough fight





Glossary

Star point (4-4))	星位
Small Point (3-3)	小目
Extend	开拆
Kight's move	小飞
Kight's corner enclosure	守角
Corner approach	挂角
Invasion	打入
Pincer	夹

Glossary

Established sequence	定式
Shoulder hit	肩冲
Seal/Blockade	封
Bump	碰
Checking Play	逼
Capping play	镇
Framework	模样